

# Aussie Millions 2010

## Event 1 – \$1100 No Limit Holdem

Day 1 Flight 1 Thu 14 Jan 2010 7.10pm

Day 1 Flight 2 Fri 15 Jan 2010 12.30pm

Day 1 Flight 3 (Repechage) Sat 16 Jan 2010 12.30pm

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	50	100	
2 <sup>nd</sup> Level	75	150	
3 <sup>rd</sup> Level	100	200	
4 <sup>th</sup> Level	100	200	25
5 <sup>th</sup> Level	150	300	25
6 <sup>th</sup> Level	200	400	50
7 <sup>th</sup> Level	300	600	50
8 <sup>th</sup> Level	400	800	75
9 <sup>th</sup> Level	600	1200	100
10 <sup>th</sup> Level	800	1600	100
11 <sup>th</sup> Level	1000	2000	200
12 <sup>th</sup> Level	1200	2400	200
End of Play – Day 1			
13 <sup>th</sup> Level	1500	3000	300
14 <sup>th</sup> Level	2000	4000	400
15 <sup>th</sup> Level	3000	6000	500
16 <sup>th</sup> Level	4000	8000	500
17 <sup>th</sup> Level	5000	10000	1000
18 <sup>th</sup> Level	6000	12000	1000
19 <sup>th</sup> Level	8000	16000	2000
20 <sup>th</sup> Level	10000	20000	2000
21 <sup>st</sup> Level	12000	24000	3000
22 <sup>nd</sup> Level	15000	30000	3000
23 <sup>rd</sup> Level	20000	40000	4000
24 <sup>th</sup> Level	25000	50000	5000
25 <sup>th</sup> Level	30000	60000	5000
26 <sup>th</sup> Level	40000	80000	10000

**Start Bank – 10,000**

**The duration of each level is 40 minutes on day 1 and 60 minutes there after.**

Day 1 will consist of 12 Levels for each flight. Flight 3 repechage is open to new players as well as those who have been eliminated from Flight's 1 or 2. Day 2 begins at 12.30pm on Sunday 17 Jan.



# Aussie Millions 2010

## Event 2 – \$550 Poker Pro NLHE

Sun 17 Jan 2010 4.15pm

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	100	200
4 <sup>th</sup> Level	150	300
5 <sup>th</sup> Level	200	400
6 <sup>th</sup> Level	300	600
7 <sup>th</sup> Level	400	800
8 <sup>th</sup> Level	600	1200
9 <sup>th</sup> Level	800	1600
10 <sup>th</sup> Level	1000	2000
11 <sup>th</sup> Level	1500	3000
12 <sup>th</sup> Level	2000	4000
13 <sup>th</sup> Level	3000	6000
14 <sup>th</sup> Level	4000	8000
15 <sup>th</sup> Level	6000	12000
16 <sup>th</sup> Level	8000	16000
17 <sup>th</sup> Level	10000	20000
18 <sup>th</sup> Level	15000	30000
19 <sup>th</sup> Level	20000	40000
20 <sup>th</sup> Level	30000	60000
21 <sup>st</sup> Level	40000	80000
22 <sup>nd</sup> Level	50000	100000
23 <sup>rd</sup> Level	60000	120000
24 <sup>th</sup> Level	80000	160000

**Start Bank – 20000**

**The duration of each level is 30 minutes.**

Players must have a Personal or Pre-Paid PokerPro card to enter this tournament. Seats are limited to the first 90 players.



# Aussie Millions 2010

## Event 3 – \$1100 Limit Holdem

Mon 18 Jan 2010 12.30pm Two Day Event

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	25
2 <sup>nd</sup> Level	25	50
3 <sup>rd</sup> Level	50	100
4 <sup>th</sup> Level	75	150
5 <sup>th</sup> Level	100	200
6 <sup>th</sup> Level	125	250
7 <sup>th</sup> Level	150	300
8 <sup>th</sup> Level	200	400
9 <sup>th</sup> Level	250	500
10 <sup>th</sup> Level	300	600
11 <sup>th</sup> Level	400	800
12 <sup>th</sup> Level	500	1000
13 <sup>th</sup> Level	600	1200
14 <sup>th</sup> Level	800	1600
15 <sup>th</sup> Level	1000	2000
16 <sup>th</sup> Level	1200	2400
17 <sup>th</sup> Level	1500	3000
18 <sup>th</sup> Level	2000	4000
19 <sup>th</sup> Level	2500	5000
20 <sup>th</sup> Level	3000	6000
21 <sup>st</sup> Level	4000	8000
22 <sup>nd</sup> Level	5000	10000
23 <sup>rd</sup> Level	6000	12000
24 <sup>th</sup> Level	8000	16000
25 <sup>th</sup> Level	10000	20000
26 <sup>th</sup> Level	12000	24000

**Start bank – 5000**

**The duration of each level is 40 minutes.**



# Aussie Millions 2010

## Event 4 – \$1100 Pot Limit Omaha

Tue 19 Jan 2010 12.30pm Two Day Event

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	25
2 <sup>nd</sup> Level	25	50
3 <sup>rd</sup> Level	50	100
4 <sup>th</sup> Level	75	150
5 <sup>th</sup> Level	100	200
6 <sup>th</sup> Level	150	300
7 <sup>th</sup> Level	200	400
8 <sup>th</sup> Level	300	600
9 <sup>th</sup> Level	400	800
10 <sup>th</sup> Level	500	1000
11 <sup>th</sup> Level	600	1200
12 <sup>th</sup> Level	800	1600
13 <sup>th</sup> Level	1000	2000
14 <sup>th</sup> Level	1200	2400
15 <sup>th</sup> Level	1500	3000
16 <sup>th</sup> Level	2000	4000
17 <sup>th</sup> Level	3000	6000
18 <sup>th</sup> Level	4000	8000
19 <sup>th</sup> Level	5000	10000
20 <sup>th</sup> Level	6000	12000
21 <sup>st</sup> Level	8000	16000
22 <sup>nd</sup> Level	10000	20000
23 <sup>rd</sup> Level	12000	24000
24 <sup>th</sup> Level	15000	30000
25 <sup>th</sup> Level	20000	40000
26 <sup>th</sup> Level	25000	50000

**Start bank – 6000 (3000+3000)**

**The duration of each level is 40 minutes.**

Players start with half their start bank up front and may take their second half anytime during the first 2 levels, regardless of their chip stack.



# Aussie Millions 2010

## Event 5 – \$1650 Feature Bounty Event

### Wed 20 Jan 2010 12.30pm Two Day Event

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	25	50	
2 <sup>nd</sup> Level	50	100	
3 <sup>rd</sup> Level	75	150	
4 <sup>th</sup> Level	100	200	
5 <sup>th</sup> Level	100	200	25
6 <sup>th</sup> Level	150	300	25
7 <sup>th</sup> Level	200	400	50
8 <sup>th</sup> Level	300	600	50
9 <sup>th</sup> Level	400	800	75
10 <sup>th</sup> Level	500	1000	100
11 <sup>th</sup> Level	600	1200	100
12 <sup>th</sup> Level	800	1600	200
13 <sup>th</sup> Level	1000	2000	200
14 <sup>th</sup> Level	1200	2400	300
15 <sup>th</sup> Level	1500	3000	300
16 <sup>th</sup> Level	2000	4000	400
17 <sup>th</sup> Level	3000	6000	500
18 <sup>th</sup> Level	4000	8000	500
19 <sup>th</sup> Level	5000	10000	1000
20 <sup>th</sup> Level	6000	12000	1000
21 <sup>st</sup> Level	8000	16000	1000
22 <sup>nd</sup> Level	10000	20000	2000
23 <sup>rd</sup> Level	12000	24000	3000
24 <sup>th</sup> Level	15000	30000	3000
25 <sup>th</sup> Level	20000	40000	4000
26 <sup>th</sup> Level	25000	50000	5000

#### Start Bank – 10,000

#### The Duration of each level is 40 Minutes

A bounty player will be drawn to each table. Players will receive a \$1000 cash prize from the prize pool for eliminating a bounty player.

Round 1 - play will continue until there are 32 players remaining.

Round 2 - players will carry over their chips from round one and will be seeded according to chip stack into four shootout tables. Play will be reword one level prior to the shootout format beginning. The top two players from each shootout table qualify for the final.

Final Table - Blinds will commence at the start of the level on which the second shootout table is completed, and players will carry their chips over. The final table will have 60 minute levels and is scheduled to commence at 4pm Thu 21<sup>st</sup> January.

# Aussie Millions 2010

## Event 6 – \$1100 H.O.R.S.E

Thu 21 Jan 2010 12.30pm Two Day Event

GAME	ANTE	Low/High Card or Small Blind	Completion or Big Blind	Limits
Level 1				
Holdem/Omaha HiLo		50	100	100/200
Razz/Stud/Stud HiLo	15	30	100	100/200
Level 2				
Holdem/Omaha HiLo		75	150	150/300
Razz/Stud/Stud HiLo	25	50	150	150/300
Level 3				
Holdem/Omaha HiLo		100	200	200/400
Razz/Stud/Stud HiLo	50	75	200	200/400
Level 4				
Holdem/Omaha HiLo		150	300	300/600
Razz/Stud/Stud HiLo	50	100	300	300/600
Level 5				
Holdem/Omaha HiLo		200	400	400/800
Razz/Stud/Stud HiLo	75	150	400	400/800
Level 6				
Holdem/Omaha HiLo		300	600	600/1200
Razz/Stud/Stud HiLo	100	200	600	600/1200
Level 7				
Holdem/Omaha HiLo		400	800	800/1600
Razz/Stud/Stud HiLo	150	300	800	800/1600
Level 8				
Holdem/Omaha HiLo		500	1000	1000/2000
Razz/Stud/Stud HiLo	200	400	1000	1000/2000
Level 9				
Holdem/Omaha HiLo		800	1500	1500/3000
Razz/Stud/Stud HiLo	300	600	1500	1500/3000
Level 10				
Holdem/Omaha HiLo		1000	2000	2000/4000
Razz/Stud/Stud HiLo	400	800	2000	2000/4000
Level 11				
Holdem/Omaha HiLo		1300	2500	2500/5000
Razz/Stud/Stud HiLo	500	1000	2500	2500/5000
Level 12				
Holdem/Omaha HiLo		1500	3000	3000/6000
Razz/Stud/Stud HiLo	600	1200	3000	3000/6000
Level 13				
Holdem/Omaha HiLo		2000	4000	4000/8000
Razz/Stud/Stud HiLo	800	1500	4000	4000/8000
Level 14				
Holdem/Omaha HiLo		2500	5000	5000/10000
Razz/Stud/Stud HiLo	1000	2000	5000	5000/10000



Level 15				
Holdem/Omaha HiLo		3000	6000	6000/12000
Razz/Stud/Stud HiLo	1200	2000	6000	6000/12000
Level 16				
Holdem/Omaha HiLo		4000	8000	8000/16000
Razz/Stud/Stud HiLo	1500	3000	8000	8000/16000
Level 17				
Holdem/Omaha HiLo		5000	10000	10000/20000
Razz/Stud/Stud HiLo	2000	4000	10000	10000/20000
Level 18				
Holdem/Omaha HiLo		6000	12000	12000/24000
Razz/Stud/Stud HiLo	2500	5000	12000	12000/24000
Level 19				
Holdem/Omaha HiLo		8000	15000	15000/30000
Razz/Stud/Stud HiLo	3000	6000	15000	15000/30000
Level 20				
Holdem/Omaha HiLo		10000	20000	20000/40000
Razz/Stud/Stud HiLo	4000	8000	20000	20000/40000

**Start bank 10,000.**

The duration of each level is 30 minutes for the first 8 levels and 40 minutes thereafter. The game will change every 8 hands. The clock will be wound back one level at the final table.



# Aussie Millions 2010

## Event 7 – \$1150 No Limit Holdem with Rebuys

Fri 22 Jan 2010 12.30pm - Two Day Event

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	25	25	
2 <sup>nd</sup> Level	25	50	
Break – End of Rebuy Period			
3 <sup>rd</sup> Level	50	100	
4 <sup>th</sup> Level	75	150	
5 <sup>th</sup> Level	100	200	
6 <sup>th</sup> Level	100	200	25
7 <sup>th</sup> Level	150	300	50
8 <sup>th</sup> Level	200	400	50
9 <sup>th</sup> Level	300	600	75
10 <sup>th</sup> Level	400	800	100
11 <sup>th</sup> Level	600	1200	100
12 <sup>th</sup> Level	800	1600	200
13 <sup>th</sup> Level	1000	2000	200
14 <sup>th</sup> Level	1500	3000	300
15 <sup>th</sup> Level	2000	4000	400
16 <sup>th</sup> Level	3000	6000	500
17 <sup>th</sup> Level	4000	8000	500
18 <sup>th</sup> Level	6000	12000	1000
19 <sup>th</sup> Level	8000	16000	1000
20 <sup>th</sup> Level	10000	20000	2000
21 <sup>st</sup> Level	12000	24000	3000
22 <sup>nd</sup> Level	15000	30000	3000
23 <sup>rd</sup> Level	20000	40000	4000
24 <sup>th</sup> Level	25000	50000	5000
25 <sup>th</sup> Level	30000	60000	5000
26 <sup>th</sup> Level	40000	80000	10000

Start bank 1500

The duration of the first 2 levels is 45 minutes and 60 minutes thereafter. During the first two levels a player may rebuy 1500 in chips anytime they are 1500 or below. At the completion of the second level players have the option of a single, double or triple add on, \$1000 for 1500 or \$2000 for 3000 \$3000 for 4500 regardless of their chipstack. The clock will be wound back one level at the final table.



# **Aussie Millions 2010**

## **Event 8 – \$100,500 PL/NLHE Challenge**

### **Sat 23 Jan 2010 2.15pm Two Day Event**

<b>Level</b>	<b>1<sup>st</sup> Blind</b>	<b>2<sup>nd</sup> Blind</b>
1 <sup>st</sup> Level	500	500
2 <sup>nd</sup> Level	500	1000
3 <sup>rd</sup> Level	1000	2000
4 <sup>th</sup> Level	1500	3000
5 <sup>th</sup> Level	2000	4000
6 <sup>th</sup> Level	2500	5000
7 <sup>th</sup> Level	3000	6000
8 <sup>th</sup> Level	4000	8000
9 <sup>th</sup> Level	5000	10000
10 <sup>th</sup> Level	6000	12000
11 <sup>th</sup> Level	8000	16000
12 <sup>th</sup> Level	10000	20000
13 <sup>th</sup> Level	12000	24000
14 <sup>th</sup> Level	15000	30000
15 <sup>th</sup> Level	20000	40000
16 <sup>th</sup> Level	25000	50000
17 <sup>th</sup> Level	30000	60000
18 <sup>th</sup> Level	40000	80000
19 <sup>th</sup> Level	50000	100000
20 <sup>th</sup> Level	60000	120000
21 <sup>st</sup> Level	80000	160000
22 <sup>nd</sup> Level	100000	200000
23 <sup>rd</sup> Level	120000	240000
24 <sup>th</sup> Level	150000	300000
25 <sup>th</sup> Level	200000	400000

#### **Start bank 100,000**

The duration of each level is 60 Minutes.

The game is Pot Limit pre flop / No Limit post flop. Players have 30 seconds to act on their hand. Players who make the final table will be allocated 2 Time Extension Buttons, each worth an additional 30 seconds.

# Aussie Millions 2010

## Event 9 – \$10,500 No Limit Holdem Main Event

Sun 24 Jan 12.30pm – Sun 31 Jan 2010

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	50	100	
Break 15 Minutes			
2 <sup>nd</sup> Level	100	200	
Break 15 Minutes			
3 <sup>rd</sup> Level	100	200	25
Break 15 Minutes			
4 <sup>th</sup> Level	150	300	25
Dinner Break 75 Minutes			
5 <sup>th</sup> Level	200	400	50
Break 15 Minutes			
6 <sup>th</sup> Level	300	600	75
Break 15 Minutes			
7 <sup>th</sup> Level	400	800	100
End of Day 1			
8 <sup>th</sup> Level	500	1000	100
Break 15 Minutes			
9 <sup>th</sup> Level	600	1200	200
Break 15 Minutes			
10 <sup>th</sup> Level	800	1600	200
Break 15 Minutes			
11 <sup>th</sup> Level	1000	2000	300
Dinner Break 75 Minutes			
12 <sup>th</sup> Level	1200	2400	400
Break 15 Minutes			
13 <sup>th</sup> Level	1500	3000	500
Break 15 Minutes			
14 <sup>th</sup> Level	2000	4000	500
End of Day 2			
15 <sup>th</sup> Level	2500	5000	500
Break 15 Minutes			
16 <sup>th</sup> Level	3000	6000	1000
Break 15 Minutes			
17 <sup>th</sup> Level	4000	8000	1000
Dinner Break 75 Minutes			
18 <sup>th</sup> Level	5000	10000	1000
Break 15 Minutes			
19 <sup>th</sup> Level	6000	12000	2000
End of Day 3			
20 <sup>th</sup> Level	8000	16000	2000
21 <sup>st</sup> Level	10000	20000	3000
22 <sup>nd</sup> Level	12000	24000	4000
23 <sup>rd</sup> Level	15000	30000	5000
24 <sup>th</sup> Level	20000	40000	5000
25 <sup>th</sup> Level	30000	60000	5000
26 <sup>th</sup> Level	40000	80000	10000



27 <sup>th</sup> Level	50000	100000	10000
28 <sup>th</sup> Level	60000	120000	10000
29 <sup>th</sup> Level	80000	160000	10000

**Start Bank 20,000.**

Play will move to 8 handed as soon as possible on Day 1, and will remain 8-handed until 36 players remain, at which time play will move to 6 handed. There will be a redraw for seating prior to the commencement of Day 2, Day 3 & Day 4, and when 36 players remain. Play will continue on Day 4 down to the final table.

Duration of each level is 90 Minutes on Day 1 & 2 and 120 Minutes from Day 3 until the Final Table.



# Aussie Millions 2010

## Event 10 – \$550 Poker Pro NLHE Shootout

Sun 24<sup>th</sup> Jan 2010 2.15pm

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	100	200
4 <sup>th</sup> Level	150	300
5 <sup>th</sup> Level	200	400
6 <sup>th</sup> Level	300	600
7 <sup>th</sup> Level	400	800
8 <sup>th</sup> Level	600	1200
9 <sup>th</sup> Level	800	1600
10 <sup>th</sup> Level	1000	2000
11 <sup>th</sup> Level	1500	3000
12 <sup>th</sup> Level	2000	4000
13 <sup>th</sup> Level	3000	6000
14 <sup>th</sup> Level	4000	8000
15 <sup>th</sup> Level	6000	12000
16 <sup>th</sup> Level	8000	16000
17 <sup>th</sup> Level	10000	20000
18 <sup>th</sup> Level	15000	30000
19 <sup>th</sup> Level	20000	40000
20 <sup>th</sup> Level	30000	60000
21 <sup>st</sup> Level	40000	80000
22 <sup>nd</sup> Level	50000	100000
23 <sup>rd</sup> Level	60000	120000
24 <sup>th</sup> Level	80000	160000

### Start Bank – 10000

The duration of each level of the first table is 20 minutes. The winner from each shootout table will advance to the Final Table which will have 30 minute levels. Players must have a Personal PokerPro card to enter this tournament. Seats are limited to the first 90 players.



# **Aussie Millions 2010**

## **Event 11 – \$550 Poker Pro PL08 (Hi-Lo)**

**Mon 25<sup>th</sup> Jan 2010 2.15pm**

<b>Level</b>	<b>1<sup>st</sup> Blind</b>	<b>2<sup>nd</sup> Blind</b>
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	100	200
4 <sup>th</sup> Level	150	300
5 <sup>th</sup> Level	200	400
6 <sup>th</sup> Level	300	600
7 <sup>th</sup> Level	400	800
8 <sup>th</sup> Level	600	1200
9 <sup>th</sup> Level	800	1600
10 <sup>th</sup> Level	1000	2000
11 <sup>th</sup> Level	1500	3000
12 <sup>th</sup> Level	2000	4000
13 <sup>th</sup> Level	3000	6000
14 <sup>th</sup> Level	4000	8000
15 <sup>th</sup> Level	6000	12000
16 <sup>th</sup> Level	8000	16000
17 <sup>th</sup> Level	10000	20000
18 <sup>th</sup> Level	15000	30000
19 <sup>th</sup> Level	20000	40000
20 <sup>th</sup> Level	30000	60000
21 <sup>st</sup> Level	40000	80000
22 <sup>nd</sup> Level	50000	100000
23 <sup>rd</sup> Level	60000	120000
24 <sup>th</sup> Level	80000	160000

**Start Bank – 20000**

**The duration of each level is 30 minutes. Seats are limited to the first 90 players.**



# **Aussie Millions 2010**

## **Event 12 – \$550 Poker Pro 7 Card Stud**

**Tue 26<sup>th</sup> Jan 2010 2.15pm**

<b>Level</b>	<b>ANTE</b>	<b>Low Card Bring in</b>	<b>Completion</b>	<b>Limits</b>
1	15	30	100	100/200
2	25	50	150	150/300
3	50	75	200	200/400
4	50	100	300	300/600
5	75	150	400	400/800
6	100	200	600	600/1200
7	150	300	800	800/1600
8	200	400	1000	1000/2000
9	300	600	1500	1500/3000
10	400	800	2000	2000/4000
11	500	1000	2500	2500/5000
12	600	1200	3000	3000/6000
13	800	1500	4000	4000/8000
14	1000	2000	5000	5000/10000
15	1200	2000	6000	6000/12000
16	1500	3000	8000	8000/16000
17	2000	4000	10000	10000/20000
18	2500	5000	12000	12000/24000
19	3000	6000	15000	15000/30000
20	4000	8000	20000	20000/40000

**Start Bank – 20000**

**The duration of each level of the first table is 30 minutes. Seats are limited to the first 80 players.**



# Aussie Millions 2010

## Event 13 – \$5300 Heads Up Championship

Field A -Tue 26<sup>th</sup> Jan 2010 4.15pm & Field B - Wed 27<sup>th</sup> Jan 2010 2.15pm

All Rounds are Best of 3 Format.

Round 1 – Start Bank 5000		
Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	75	150
4 <sup>th</sup> Level	100	200
5 <sup>th</sup> Level	150	300
6 <sup>th</sup> Level	200	400


Round 2 – Start bank 5000		
Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	75	150
4 <sup>th</sup> Level	100	200
5 <sup>th</sup> Level	150	300
6 <sup>th</sup> Level	200	400

Quarter Finals & Semi Finals – Start bank 10,000		
Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	50	100
2 <sup>nd</sup> Level	100	200
3 <sup>rd</sup> Level	150	300
4 <sup>th</sup> Level	200	400
5 <sup>th</sup> Level	300	600
6 <sup>th</sup> Level	400	800

Final – Start bank 20,000		
Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	100	200
2 <sup>nd</sup> Level	150	300
3 <sup>rd</sup> Level	200	400
4 <sup>th</sup> Level	300	600
5 <sup>th</sup> Level	400	800
6 <sup>th</sup> Level	600	1200

**The duration of all levels is 20 minutes.**

A draw will take place prior to the commencement of the tournament. An even number of players will be placed on either side of the draw and will play matches against players in the same side of the draw as themselves. The Top half of the draw will be conducted and played on Tuesday 26<sup>th</sup> Jan, the Bottom half of the draw will be conducted and played on Wednesday 27<sup>st</sup> Jan. Players who do not make it through the Top half, may enter the Bottom half subject to availability. The final table will consist of the overall winners from their respective sides of the draw. All matches will be best of 3 format. The maximum number of players is 64.



# Aussie Millions 2010

## Event 14 – \$1,100 NLHE Teams Event

Wed 27<sup>th</sup> Jan 2010 12.45pm

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	25
2 <sup>nd</sup> Level	25	50
3 <sup>rd</sup> Level	50	100
4 <sup>th</sup> Level	75	150
5 <sup>th</sup> Level	100	200
6 <sup>th</sup> Level	150	300
7 <sup>th</sup> Level	200	400
8 <sup>th</sup> Level	300	600
9 <sup>th</sup> Level	400	800
10 <sup>th</sup> Level	600	1200
11 <sup>th</sup> Level	800	1600
12 <sup>th</sup> Level	1000	2000
13 <sup>th</sup> Level	1500	3000
14 <sup>th</sup> Level	2000	4000
15 <sup>th</sup> Level	3000	6000
16 <sup>th</sup> Level	4000	8000
17 <sup>th</sup> Level	6000	12000
18 <sup>th</sup> Level	8000	16000
19 <sup>th</sup> Level	10000	20000
20 <sup>th</sup> Level	12000	24000
21 <sup>st</sup> Level	15000	30000
22 <sup>nd</sup> Level	20000	40000
23 <sup>rd</sup> Level	30000	60000
24 <sup>th</sup> Level	40000	80000

### **Start Bank 6000**

#### **The Duration of each level is 30 Minutes**

At the commencement of play the first partner will begin with a 3000 start bank. At the completion of the first level partners will swap and the second partner will receive the remainder of the start bank (extra 3000). If the first partner is eliminated during the first level, the second partner will enter immediately and play the remainder of the first level and the entire second level.



# Aussie Millions 2010

## Event 15 – \$10,500 Pot Limit Omaha

Thur 28<sup>th</sup> Jan 2010 12.45pm

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	100	200
4 <sup>th</sup> Level	150	300
5 <sup>th</sup> Level	200	400
6 <sup>th</sup> Level	300	600
7 <sup>th</sup> Level	400	800
8 <sup>th</sup> Level	600	1200
9 <sup>th</sup> Level	800	1600
10 <sup>th</sup> Level	1000	2000
11 <sup>th</sup> Level	1200	2400
12 <sup>th</sup> Level	1500	3000
13 <sup>th</sup> Level	2000	4000
14 <sup>th</sup> Level	3000	6000
15 <sup>th</sup> Level	4000	8000
16 <sup>th</sup> Level	6000	12000
17 <sup>th</sup> Level	8000	16000
18 <sup>th</sup> Level	10000	20000
19 <sup>th</sup> Level	12000	24000
20 <sup>th</sup> Level	15000	30000
21 <sup>st</sup> Level	20000	40000
22 <sup>nd</sup> Level	30000	60000
23 <sup>rd</sup> Level	40000	80000
24 <sup>th</sup> Level	50000	100000
25 <sup>th</sup> Level	60000	120000

### Start Bank – 20,000

The duration of each level is 60 minutes. The clock will be wound back one level at the Final Table. Players start with half their start bank (10,000) up front and may take their second half (10,000) anytime during the first 2 levels, regardless of their chip stack.



# Aussie Millions 2010

## Event 16 – \$1100 No Limit Holdem

Thu 28<sup>th</sup> Jan 2010 4.15pm

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	25	50	
2 <sup>nd</sup> Level	50	100	
3 <sup>rd</sup> Level	75	150	
4 <sup>th</sup> Level	100	200	
5 <sup>th</sup> Level	100	200	25
6 <sup>th</sup> Level	150	300	25
7 <sup>th</sup> Level	200	400	50
8 <sup>th</sup> Level	300	600	50
9 <sup>th</sup> Level	400	800	75
10 <sup>th</sup> Level	600	1200	100
11 <sup>th</sup> Level	800	1600	200
12 <sup>th</sup> Level	1000	2000	200
13 <sup>th</sup> Level	1200	2400	300
14 <sup>th</sup> Level	1500	3000	300
15 <sup>th</sup> Level	2000	4000	400
16 <sup>th</sup> Level	3000	6000	500
17 <sup>th</sup> Level	4000	8000	500
18 <sup>th</sup> Level	5000	10000	1000
19 <sup>th</sup> Level	6000	12000	1000
20 <sup>th</sup> Level	8000	16000	2000
21 <sup>st</sup> Level	10000	20000	2000
22 <sup>nd</sup> Level	12000	24000	3000
23 <sup>rd</sup> Level	15000	30000	3000
24 <sup>th</sup> Level	20000	40000	4000
25 <sup>th</sup> Level	25000	50000	5000
26 <sup>th</sup> Level	30000	60000	5000

**Start Banks – 5,000**

**Duration of Levels – 40 Minutes**



# Aussie Millions 2010

**Event 17 – \$1150 No Limit Holdem/Pot Limit Omaha with Rebuys**

**Fri 29 Jan 2010 12.45pm**

	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	25
2 <sup>nd</sup> Level	25	50
Break – End of Rebuy Period		
3 <sup>rd</sup> Level	75	150
4 <sup>th</sup> Level	100	200
5 <sup>th</sup> Level	150	300
6 <sup>th</sup> Level	200	400
7 <sup>th</sup> Level	300	600
8 <sup>th</sup> Level	400	800
9 <sup>th</sup> Level	600	1200
10 <sup>th</sup> Level	800	1600
11 <sup>th</sup> Level	1000	2000
12 <sup>th</sup> Level	1500	3000
13 <sup>th</sup> Level	2000	4000
14 <sup>th</sup> Level	3000	6000
15 <sup>th</sup> Level	4000	8000
16 <sup>th</sup> Level	6000	12000
17 <sup>th</sup> Level	8000	16000
18 <sup>th</sup> Level	10000	20000
19 <sup>th</sup> Level	12000	24000
20 <sup>th</sup> Level	15000	30000
21 <sup>st</sup> Level	20000	40000
22 <sup>nd</sup> Level	25000	50000
23 <sup>rd</sup> Level	30000	60000
24 <sup>th</sup> Level	40000	80000
25 <sup>th</sup> Level	50000	100000

## **Start bank 1500**

The duration of the first 2 levels is 45 minutes and 60 minutes thereafter. During the first two levels a player may rebuy **1000** in chips anytime they are 1500 or below. Rebuys cost \$500. At the completion of the second level players have the option of a single, double or triple add on, \$500 for 1000, \$1000 for 2000 or \$1500 for 3000 regardless of their chipstack. The clock will be wound back one level at the final table.



# Aussie Millions 2010

## Event 18 – \$10500 H.O.R.S.E

Fri 29<sup>th</sup> Jan 2010 2.15pm- Two Day Event

GAME	ANTE	Low/High Card or Small Blind	Completion or Big Blind	Limits
Level 1				
Holdem/Omaha HiLo		50	100	100/200
Razz/Stud/Stud HiLo	25	50	100	100/200
Level 2				
Holdem/Omaha HiLo		100	200	200/400
Razz/Stud/Stud HiLo	50	75	200	200/400
Level 3				
Holdem/Omaha HiLo		150	300	300/600
Razz/Stud/Stud HiLo	50	100	300	300/600
Level 4				
Holdem/Omaha HiLo		200	400	400/800
Razz/Stud/Stud HiLo	75	150	400	400/800
Level 5				
Holdem/Omaha HiLo		300	600	600/1200
Razz/Stud/Stud HiLo	100	200	600	600/1200
Level 6				
Holdem/Omaha HiLo		400	800	800/1600
Razz/Stud/Stud HiLo	150	300	800	800/1600
Level 7				
Holdem/Omaha HiLo		500	1000	1000/2000
Razz/Stud/Stud HiLo	200	400	1000	1000/2000
Level 8				
Holdem/Omaha HiLo		800	1500	1500/3000
Razz/Stud/Stud HiLo	300	600	1500	1500/3000
Level 9				
Holdem/Omaha HiLo		1000	2000	2000/4000
Razz/Stud/Stud HiLo	400	800	2000	2000/4000
Level 10				
Holdem/Omaha HiLo		1300	2500	2500/5000
Razz/Stud/Stud HiLo	500	1000	2500	2500/5000
Level 11				
Holdem/Omaha HiLo		1500	3000	3000/6000
Razz/Stud/Stud HiLo	600	1200	3000	3000/6000
Level 12				
Holdem/Omaha HiLo		2000	4000	4000/8000
Razz/Stud/Stud HiLo	800	1500	4000	4000/8000
Level 13				
Holdem/Omaha HiLo		2500	5000	5000/10000
Razz/Stud/Stud HiLo	1000	2000	5000	5000/10000



Level 14				
Holdem/Omaha HiLo		3000	6000	6000/12000
Razz/Stud/Stud HiLo	1200	2000	6000	6000/12000
Level 15				
Holdem/Omaha HiLo		4000	8000	8000/16000
Razz/Stud/Stud HiLo	1500	3000	8000	8000/16000
Level 16				
Holdem/Omaha HiLo		5000	10000	10000/20000
Razz/Stud/Stud HiLo	2000	4000	10000	10000/20000
Level 17				
Holdem/Omaha HiLo		6000	12000	12000/24000
Razz/Stud/Stud HiLo	2500	5000	12000	12000/24000
Level 18				
Holdem/Omaha HiLo		8000	15000	15000/30000
Razz/Stud/Stud HiLo	3000	6000	15000	15000/30000
Level 19				
Holdem/Omaha HiLo		10000	20000	20000/40000
Razz/Stud/Stud HiLo	4000	8000	20000	20000/40000

**Start bank 20,000.**

The duration of each level is 40 minutes for the first 9 levels and 60 minutes thereafter. The game will change every 8 hands. The clock will be wound back one level at the final table.



# Aussie Millions 2010

## \$550 No Limit Holdem

Fri 29<sup>th</sup> Jan 2010 4.15pm

LEVELS	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	25	50	
2 <sup>nd</sup> Level	50	100	
3 <sup>rd</sup> Level	75	150	
4 <sup>th</sup> Level	100	200	
5 <sup>th</sup> Level	100	200	25
6 <sup>th</sup> Level	150	300	25
7 <sup>th</sup> Level	200	400	50
8 <sup>th</sup> Level	300	600	50
9 <sup>th</sup> Level	400	800	75
10 <sup>th</sup> Level	600	1200	100
11 <sup>th</sup> Level	800	1600	100
12 <sup>th</sup> Level	1000	2000	200
13 <sup>th</sup> Level	1200	2400	200
14 <sup>th</sup> Level	1500	3000	300
15 <sup>th</sup> Level	2000	4000	400
16 <sup>th</sup> Level	3000	6000	500
17 <sup>th</sup> Level	4000	8000	500
18 <sup>th</sup> Level	5000	10000	1000
19 <sup>th</sup> Level	6000	12000	1000
20 <sup>th</sup> Level	8000	16000	2000
22 <sup>nd</sup> Level	10000	20000	2000
23 <sup>rd</sup> Level	15000	30000	3000
24 <sup>th</sup> Level	20000	40000	4000
25 <sup>th</sup> Level	25000	50000	5000
26 <sup>th</sup> Level	30000	60000	5000

**Start Bank – 5,000**

**The duration of each level is 30 minutes**

This is a Non Championship tournament.



# Aussie Millions 2009

## Event 19 – \$2200 NLHE 6 handed

Sat 30<sup>th</sup> Jan 2010 12.45pm - Two Day Event

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind	Ante
1 <sup>st</sup> Level	25	50	
2 <sup>nd</sup> Level	50	100	
3 <sup>rd</sup> Level	75	150	
4 <sup>th</sup> Level	100	200	
5 <sup>th</sup> Level	100	200	25
6 <sup>th</sup> Level	150	300	50
7 <sup>th</sup> Level	200	400	50
8 <sup>th</sup> Level	300	600	75
9 <sup>th</sup> Level	400	800	100
10 <sup>th</sup> Level	500	1000	100
11 <sup>th</sup> Level	600	1200	200
12 <sup>th</sup> Level	800	1600	200
13 <sup>th</sup> Level	1000	2000	300
14 <sup>th</sup> Level	1200	2400	300
15 <sup>th</sup> Level	1500	3000	400
16 <sup>th</sup> Level	2000	4000	500
17 <sup>th</sup> Level	3000	6000	500
18 <sup>th</sup> Level	4000	8000	1000
19 <sup>th</sup> Level	5000	10000	1000
20 <sup>th</sup> Level	6000	12000	1000
21 <sup>st</sup> Level	8000	16000	2000
22 <sup>nd</sup> Level	10000	20000	2000
23 <sup>rd</sup> Level	12000	24000	3000
24 <sup>th</sup> Level	15000	30000	4000
25 <sup>th</sup> Level	20000	40000	5000
26 <sup>th</sup> Level	25000	50000	5000
27 <sup>th</sup> Level	30000	60000	5000

**Start bank 10,000**

**The duration of each level is 60 Minutes**



# Aussie Millions 2010

## Event 20 – \$550 Turbo NLHE

Sun 31<sup>st</sup> Jan 2010 12.45pm

Level	1 <sup>st</sup> Blind	2 <sup>nd</sup> Blind
1 <sup>st</sup> Level	25	50
2 <sup>nd</sup> Level	50	100
3 <sup>rd</sup> Level	100	200
4 <sup>th</sup> Level	150	300
5 <sup>th</sup> Level	200	400
6 <sup>th</sup> Level	300	600
7 <sup>th</sup> Level	400	800
8 <sup>th</sup> Level	600	1200
9 <sup>th</sup> Level	800	1600
10 <sup>th</sup> Level	1000	2000
11 <sup>th</sup> Level	1500	3000
12 <sup>th</sup> Level	2000	4000
13 <sup>th</sup> Level	3000	6000
14 <sup>th</sup> Level	4000	8000
15 <sup>th</sup> Level	6000	12000
16 <sup>th</sup> Level	8000	16000
17 <sup>th</sup> Level	10000	20000
18 <sup>th</sup> Level	15000	30000
19 <sup>th</sup> Level	20000	40000
20 <sup>th</sup> Level	30000	60000
21 <sup>st</sup> Level	40000	80000
22 <sup>nd</sup> Level	50000	100000
23 <sup>rd</sup> Level	60000	120000
24 <sup>th</sup> Level	80000	160000

### Start Bank – 5000

The duration of each level is 30 minutes. Players have 20 seconds to act on their hands. Players who make the final table will be allocated 2 Time Extension Buttons, each worth an additional 30 seconds.